



**ALBERTA
GAMES**

Basketball Schedule

Bev Facey 1, Bev Facey 2, Salisbury & St. Theresa



GIRLS POOL A		GIRLS POOL B	
Zone 1		Zone 2	
Zone 3		Zone 4	
Zone 5		Zone 6	
Zone 8		Zone 7	

BOYS POOL A		BOYS POOL B	
Zone 1		Zone 2	
Zone 3		Zone 4	
Zone 5		Zone 6	
Zone 8		Zone 7	

DRAFT April 2026

FRIDAY JULY 17																
TIME	Bev Facey 1				Bev Facey 2				Salisbury				St. Theresa			
8:00am	Athlete Arrival				Athlete Arrival				Athlete Arrival				Athlete Arrival			
9:00am	G1	Zone 1	vs	Zone 3	G2	Zone 2	vs	Zone 4	G1	Zone 1	vs	Zone 3	G2	Zone 2	vs	Zone 4
10:45am	G3	Zone 5	vs	Zone 8	G4	Zone 6	vs	Zone 7	G3	Zone 5	vs	Zone 8	G4	Zone 6	vs	Zone 7
		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH
		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH
2:00pm	G5	Zone 1	vs	Zone 5	G6	Zone 2	vs	Zone 6	G5	Zone 1	vs	Zone 5	G6	Zone 2	vs	Zone 6
3:45pm	G7	Zone 3	vs	Zone 8	G8	Zone 4	vs	Zone 7	G7	Zone 3	vs	Zone 8	G8	Zone 4	vs	Zone 7
SATURDAY JULY 18																
8:00am	Athlete Arrival				Athlete Arrival				Athlete Arrival				Athlete Arrival			
9:00am	G9	Zone 1	vs	Zone 8	G10	Zone 2	vs	Zone 7	G9	Zone 1	vs	Zone 8	G10	Zone 2	vs	Zone 7
10:45am	G11	Zone 5	vs	Zone 3	G12	Zone 4	vs	Zone 6	G11	Zone 5	vs	Zone 3	G12	Zone 4	vs	Zone 6
		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH
		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH		LUNCH	vs	LUNCH
2:00pm	G13	1st Pool A	vs	2nd Pool B	G14	3rd Pool A	vs	4th Pool B	G13	1st Pool A	vs	2nd Pool B	G14	3rd Pool A	vs	4th Pool B
3:45pm	G15	1st Pool B	vs	2nd Pool A	G16	3rd Pool B	vs	4th Pool A	G15	1st Pool B	vs	2nd Pool A	G16	3rd Pool B	vs	4th Pool A
SUNDAY JULY 19																
7:30am	Athlete Arrival				Athlete Arrival				Athlete Arrival				Athlete Arrival			
8:30am	Brz	L G13	vs	L G15	PLC	L G14	vs	L G16	Brz	L G13	vs	L G15	PLC	L G14	vs	L G16
10:30am	Gld	W G13	vs	W G15	PLC	W G14	vs	W G16	Gld	W G13	vs	W G15	PLC	W G14	vs	W G16
Note: Medal Presentations will be done immediately following each medal game.																

Last Updated: 30-Apr-26
Schedule Subject to Change